Programme Title	**BA (Hons) Digital Film Production** Pathways: Film Crafts and Technologies, Writer/Director, Producing and Management, Cinematography, Production Design
Awarding Body	Ravensbourne University London
Teaching Institution	Ravensbourne University London
Final Award	Level 6 – **BA (Hons) Digital Film Production** **Named Pathways:** · **Film Crafts and Technologies** · **Writer/Director** · **Producing and Management** · **Cinematography,** · **Production Design**
Interim awards	Level 5 – Dip HE Level 4 – Cert HE
UCAS Code	P313
QAA Subject Benchmark	Communication, Media, Film, & Cultural Studies
PRSB reference	
Mode of study	FT 3 Year
Date produced/amended	1st February 2018
Course Leader	Josh Fortune

Distinctiveness

This programme reflects the changing nature of the UK film landscapes where the deployment, and maturing of digital technologies and the resultant new ways of working have led to convergence in production, a new digital aesthetic, an increased range of distribution and exhibition models, and new creative and enterprise opportunities.

The programme adopts a Pathway model (Film Crafts and Technologies, Writer/Director, Producing and Management, Cinematography, Production Design) that allows common study of key areas through the lens of a specialism, thereby engendering a sense of communal Digital Film Production identity, whilst cultivating an individualised and specialist discipline focus. This is further enhanced by a range of Elective and Subject Specialism units, that distil and channel individual learning.

Designed to give you the creative and professional skills, knowledge and experience necessary to utilise digital technology to produce innovative and creative production in a range of formats (shorts, features, installation, music video, corporate, promotional, drama, documentary, etc.) and for a range of contemporary and emerging media (across diverse platforms including streaming media, iPTV, interactive, second screen, and mobile), this programme offers a direct engagement with new digital film technologies,

allowing you to develop high level specialisms, and to evolve new practices to reflect new and emergent technological developments. Directly, it offers a practical, artistic, and intellectual basis of 'Digital Life Skills, Digital Work Skills, and Digital Economy Skills'.

You will acquire professional and constructional competence in single camera production for digital film and emerging digital platforms, and will learn in an environment that is equipped to professional digital film standards mirroring the integrated workplace in which, film and digital media professionals work. Taught by industry practitioners, both staff and visiting lecturers, you will be exposed to the industry through industry provided practice-based workshops, visits to screenings, events and festivals, and industrial placement.

Level 4 uses a focus on industry, film language, and storytelling to build a set of key vocational, aesthetic, technical, and organisational skills. You will be exposed to film theory within these foci, and have the opportunity to explore this further within your chosen Pathway. From developing a set of high level location and production skills, through understanding digital film technology, networks, and delivery systems, and through the manipulation of digital images via the menu functions on professional cameras and the opportunities afforded in post-production, to new approaches to streaming media, you will learn through practice and application. This study is further contextualised by exposure to wider contemporary culture. On completion of Level 4 of the programme and the achievement of the learning outcomes of the units within that level, you will be eligible for the award of a Certificate in Higher Education if you exit the programme.

Level 5 is focused on developing a tailored, individualised comprehensive knowledge and understanding of the advanced digital skills, and specialisms required within digital film production, alongside organisational and managerial skills essential to the management and organisation of productions. Exposure to 'the new' defines this level for you, be it the use and reapplication of new apps and online tools for the Specialism 2 unit, Contemporary Production and Location Management, or the investigation of and experimentation with leading edge technology in Emerging Film Technologies. This is complemented with exposure to related key theories and philosophical approaches, encouraging you to develop an underlying theoretical perspective on your vocational practice within you Pathway. On completion of Level 4 and Level 5 of the programme, and the achievement of the learning outcomes of the units within these levels, you will be eligible for award of Diploma in Higher Education if you exit the programme.

Level 6 is designed to encourage wider interdisciplinary working, whilst further individualizing your learning, and facilitating the refining of high-level specialisms through practice. You will produce a Dissertation derived from initial proposals at Level 5. You will also undertake a research based project into new advances within your discipline, and will

produce a major production portfolio that demands individual responsibility for a principal role, and collaborative contribution in secondary roles, thereby enhancing progress towards your chosen career specialism. Individually you will be given some seed-funding towards your major production portfolio, but should be prepared to self-fund or raise additional funding towards it. This Level is where you will take the opportunity to professionalize your skill base and prepare yourself for progression either into the workplace or into postgraduate study.

As a graduate, you will leave Ravensbourne equipped not only with extensive knowledge and skills in digital film production and your chosen Pathway, but also with experience of team working, interdisciplinary collaboration, and the entrepreneurial skills and broader business awareness necessary to survive, succeed, innovate and thrive in the creative professions.

The course structure draws on the creative synergies and frictions of the different disciplines at Ravensbourne and provides physical and intellectual opportunities for you to meet, learn, and work together with students from different disciplines.

You will study subject units, common units, cross-departmental units, and cross-college units. Subject units focus on subject specific methodologies, technologies and processes and offer project-based learning that simulates contemporary professional practice. Knowledge and understanding of contextual and theoretical issues are delivered as an integral part of the practice based units, cemented and complemented through wider contextually focused common units. This prevents a theory/practice dichotomy while ensuring that this aspect of learning is sufficiently weighted in the curriculum, providing you with the opportunity to both put theory into practice and to theorise your own practice. Common units additionally ensure the ability to articulate an intellectual, theoretical, and critical awareness of the subject, both located within your own practice, and in a broader set of contexts.

Cross-departmental units are units which bring together courses in analogous specialist subject areas, allowing you to gain skills common across these specialist subject areas, or to develop skills complimentary to those of the other subject areas, and to work together on collaborative projects in the kinds of interdisciplinary teams common in industry. They therefore begin to introduce you to the real-world context of specialism, a world where inevitably specialists work in interdisciplinary teams, lending their specialist skills to a project, but also offering a different viewpoint and approach.

Cross-institution units extend the interdisciplinary working of the cross-departmental units to a whole institution context, enabling you to encounter mindsets and skillsets that extend beyond your own, engendering collaborative approaches and interdisciplinary

learning.

This balanced blend of subject units, common units and cross-departmental / institution units, set within a Pathway focused learning context provides you with a unique, bold and enhanced experience, preparing you for the industry environment you will be entering as professional. It also ensures that your currency as an industry ready professional does not expire after your first job, but instead grows and matures, leaving you open to new challenges and career progression.

You are also encouraged to work on your own projects outside Ravensbourne (some of which may be eligible for assessment and credit) and to participate in the institution's annual student organised showcase(s) and national / international competitions and festivals such as the International Student BAFTAs, the Berlin Film Festival, the BFI Future Film Festival, the Bill Vinten GTV University Awards, the European Independent Film Festival, the Learning on Screen Awards, the Royal Television Society Student Awards, the Sundance Film Festival, the Widescreen Student Awards, and many, many others.

Upon successful completion of the BA (Hons) Digital Film Production programme, you will have the opportunity to progress onto any of a range of Ravensbourne MA/MSc programmes.

The Mindsets and Skillsets Manifesto: Five Principles

Ravensbourne developed its Mindsets and Skillsets Manifesto as part of an institution-wide Portfolio Review. This was the culmination of a significant process that included a broad literature review; various outputs from national and international conferences and institutional visits; a 'Futures in the Making Symposium' attended by academic faculty - featuring an industry panel and a second panel of high profile external academics; a '20 / 20 / 20 Visiting Lecture Programme'; and market analysis of existing courses and the university's academic framework. The final Manifesto also drew from the institution's Strategic Plan and the Director's post-2018 vision document.

The Mindsets and Skillsets Manifesto consists of Five Principles that creates the basis of a vision that informs a new academic framework, its new curriculum, and all course level learning outcomes. This Manifesto underpins the validation and revalidation documents presented here, and is briefly articulated in the following way:

1. **Cultivate / where the individual thrives**

- Holistic Education: beyond the discipline
- Life Skills: resilience, self-efficacy, multiple intelligence

Extending the norms of skills-acquisition and competency-based approaches Cultivate nurtures the creative individual beyond the academy, embracing the holistic notion of educating the whole person.

Critical life-skills are investigated and multiple intelligences explored through a model that supports professional and personal development to create and support resilient and

inclusive individuals prepared for work in the ever-changing creative industries and for living with wider societal and cultural flux in the 21st century.

2. **Collaborate / where disciplines evolve**

- Blurring Disciplines: petri dish for new thinking and practice
- Shape-Shifters: new practice demands new practitioners

The Collaborate model enables students with discipline-specific knowledge to apply their own creative thinking, design and media practices and methodologies and production techniques to interdisciplinary and transdisciplinary projects.

Interdisciplinary project models integrate subject knowledge and working methods from a range of disciplines to create synthesis of practice, whilst the transdisciplinary model creates new and extended disciplinary modes through the unity of intellectual and practice-based frameworks to reach beyond single disciplinary perspectives.

3. **Integrate / where education engages industry**

- Professional Modes: education mirrors industry
- Depth and Breadth: specialists and generalists

A model that integrates academic delivery with industry practice; enabling subject-specific, interdisciplinary student teams to replicate modes of working found within relevant professional models; the Production House in Film and TV, the Design Studio in communication and media design, the Fashion House in fashion and textiles, the Advertising Agency in advertising and promotion and the Architecture Practice in architecture and interiors.

Typically, the Integrated Team, with each member assigned a specific role, works to a phased delivery that may include the Discover, Define, Develop and Deliver stages of the Design Double Diamond. Integrate challenges traditional constraints in the teaching of the solo practitioner and embraces the notion of disciplinary discovery and practice through team working.

4. **Advocate / where purpose meets practice**

- Citizen Practitioners: tackling real-world problems
- Self to Selves: from the individual to the collective

Putting purpose first, Advocate recognises the responsibility for creative education to address the unprecedented environmental, social and economic challenges facing humankind; tomorrow's designers and media practitioners are increasingly aware of their responsibilities as global citizens to engage with complex ethical issues related to climate change, social justice, interdependence, wellbeing and biodiversity.

Advocate puts studio projects and commercial and charitable industry commissions at the centre of the educational experience enabling students real-world opportunities to improve the communities in which they live and work and in turn begin to transform the wider world.

5. **Originate / where creativity meets technology**

- Mind-Sets + Skill-Sets: the dynamism of ideas + technology

- Applied Mastery: leveraging theory, practice and innovation

Sitting at the intersection of creativity and technology, Originate enables the merging of visionary mind-sets and skill-sets to provide provocative and challenging design and media approaches. The amalgamation of theory and practice, Originate embraces both integrated and agile design-thinking and design-doing practice and research methodologies to forge dynamic technologically-savvy and creativity-driven responses and solutions to given and self-directed industry-leading projects.

Programme aims

As a BA (Hons) Degree this programme seeks to integrate academic learning and experiences with vocational practice, and so seeks to offer a range of educational and intellectual contexts for its strong vocational ethos. It is structured to encourage your engagement with a wide range of location and soundstage based, single camera production professional skills, and as such will lead to the development of a creative, industry focused, employer facing portfolio that will be a foundation for your career in the wider film industry. The Pathway structure ensures that you share common experiences of learning, but with distinct 'flavour', locating learning within your own discipline whilst engaging with a wider field of practice. With this in mind, you will:

- develop a range of creative, vocational, practical, and critical skills and competencies that will evolve both a broad knowledge of the principles, contexts, and creative practices of digital film production for diverse new media, and diverse new media platforms, and also an understanding of the limits of such knowledge;
- demonstrate a coherent and detailed knowledge and understanding of new and emerging principles of digital film production and of how the digital age is rapidly developing and advancing them, and an ability to utilise such knowledge and understanding within both an academic and workplace context;
- be equipped with both an intellectual and a practical knowledge and skills base that enables exploitation of creativity, vocationally, at the forefront of the field, through engagement with new opportunities presented by developments in technology and changes in the industry, and with a clear sense of business, innovation, enterprise, and professional practice;
- be able to demonstrate professional, managerial competences, responsibility and disciplined decision making abilities, communication, research and problem solving skills, and other such transferable, life learning skills necessary for employment.

Programme Learning Outcomes
The course provides opportunities for you to develop and demonstrate knowledge and understanding, qualities, skills and other attributes in the following areas. On completion of the course students will be able to:
LO 1 Research/Inspiration Select and evaluate information gathering techniques using a wide range of sources, providing visual, contextual and industry case-study research as appropriate. **Related Principle: ORIGINATE**
LO 2 Concept/Ideation Critically appraise and evaluate appropriate research materials to generate workable concepts or strategic project themes that inform and underpin project development. **Related Principle: ORIGINATE**
LO 3 Development/Prototyping Investigate potential pathways that result in appropriate solutions, informed by a systematic understanding of the principles of the creative process. **Related Principle: INTEGRATE**
LO 4 (Pre) Production Demonstrate systematic working knowledge, production skills, selection, application and understanding of a selection of processes, materials and methods that inform creative and academic practice. **Related Principle: COLLABORATE**
LO 5 Presentation /Storytelling for Influence Communicate projects creatively and professionally, whether in visual, oral or written form. Methods of presentation are appropriate to the audience/client and the purpose of the work. **Related Principle: ADVOCATE**
LO 6 Critical and creative mindsets Evaluate a range of critical approaches in order to form an independent position **Related Principle: ORIGINATE**
LO 7 Employability Effectively employ professional transferrable and employability skills, including the ability to manage time and work to clear briefs and deadlines, respond to set goals, and communicate effectively. **Related Principle: CULTIVATE**
LO 8 Professional Identity Align professional identity as a practitioner with a viable career context. **Related Principle: CULTIVATE**

Learning and Teaching methods	Assessment Strategy
Level 4 The emphasis at Level 4 is one of building a common set of skillsets through practice, and through this inculcating a Pathway focused initial and intermediate level of knowledge and understanding. Delivery will broadly follow a Lecture, Seminar, Workshop model and you will demonstrate your learning through both individual and group work, through online critical forums where you will post your films and creative work, and through formal project work. This will be complemented by a fortnightly Pathway seminar where you will be encouraged to explore film history, critical approaches, and the industry through analysis and presentation of key texts. Everyone will all engage with all units, but the delivery to each Pathway group will 'flavour' the learning in that pathway, allowing a unit to be engaged with through the focused lens of a specialism.	Formal formative assessment will take place mid-way through a project and will normally take the form of a Project Group or Pathway Research Group discussion where your work can be reviewed and commented on by tutors, participants, and peers. Continuing informal formative assessment will take place through group tutorials, through online forums, and through needs-led conversation. Formal Summative assessment will occur at the end of a project and will usually take the form of oral and/or written feedback (against criteria) on your individual project work (research, analysis, production, experiment, etc.), or on your individual contribution to a group project. All grades for group projects will be individual and based on your role and your contribution.
Level 5 The emphasis on Level 5 is on individualising learning through Electives, Options, and Specialism study, enabling you to deepen your Pathway learning whilst also having the opportunity to broaden your study by engaging with units outside or peripheral to you core focus. Collaborative learning is to the fore with subject projects, cross-departmental projects, and cross-institution projects all demanding interdisciplinary working. This level takes a step away from the scaffolded learning of Level 4, concentrating firmly on your application of your own learning, and on helping you develop a greater sense of self-advocacy.	Formal formative assessment will take place mid-way through a project and will normally take the form of a Project Group or Pathway Research Group discussion where your work can be reviewed and commented on by tutors, participants, and peers. Continuing informal formative assessment will take place through group tutorials, through online forums, and through needs-led conversation. Formal Summative assessment will occur at the end of a project and will usually take the form of oral and/or written feedback (against criteria) on your individual project work (research, analysis, production, experiment, etc.), or on your individual contribution to a group project. All grades for group projects will be individual and based on your role and your contribution.

Level 6 The emphasis at Level 6 is on professionalising both skillsets and mindsets in preparation for your graduation, and for your entry into the world of employment. Accordingly, much of the teaching is focused towards the development and production of larger, more significant and demanding project work (both academically and vocationally). A Dissertation forms a significant demonstration of your academic learning and development, and a Major Project forms a significant demonstration of your vocational, specialist practice. At this level, you will be comfortable in your chosen specialism, and will be able to drive your project work from this position. There is a greater emphasis on negotiated learning at this level (be it through the Dissertation, the Major Project, or your research into tools, approaches, and aesthetics of your chosen specialism), and this shapes some of the delivery through group tutorials, and through industry focused Masterclasses where guest lecturers, and leaders in their fields deliver discipline focused lectures.	Formal formative assessment will take place mid-way through a project and will normally take the form of a Project Group or Pathway Research Group discussion where your work can be reviewed and commented on by tutors, participants, and peers. Continuing informal formative assessment will take place through group tutorials, through online forums, and through needs-led conversation. Formal Summative assessment will occur at the end of a project and will usually take the form of oral and/or written feedback (against criteria) on your individual project work (research, analysis, production, experiment, etc.), or on your individual contribution to a group project. All grades for group projects will be individual and based on your role and your contribution.

Unit Code	Unit Title	Credits
Level 4		
C18101	Themes in Contemporary Culture	15
DFP18102	The Film Industry	15
DFP18103	Film Language and Technologies	30
DFP18104	Creative Storytelling	30
DFP18105	Exploring Digital Film Technologies	30
Level 5		
C18201	Big Ideas and Philosophies	15
DFP18202	Emerging Film Technologies	15
EDFP181 EDFP182 EDFP183 EDFP204	Cross-Department Electives: Documentary Production Music Promo Production Corporate / Commercial Production Artist's/Experimental Film Production	15
CIE18200	Cross Institution Elective	15
DFP18204(a-e)	Specialism Option 1: Screenwriting Post Production Location and Post Sound Technical Planning and Design Contemporary Production and Location Management	30
DFP18205(a-e)	Specialism Option 2: Directing Fiction Cinematography Special and Visual Effects Approaches to Production Design and Visualisation Film Sales, Festivals, and Marketing Production Design & Visualisation	30
Level 6		
C18301	Dissertation	30
DFP18302	Final Major 1: Project Planning and Development	15
DFP18303	Visionary Tools, Approaches, and Aesthetics in Digital Film Production	15
DFP18304	Final Major Project 2: Production and Reflection	60
		360

Entry Requirements

Students will normally be expected to possess five GCSEs (grade C or above) or equivalent (including English) and also to hold at least one of the following or equivalent UK or international qualification:

- 2 A Levels (grades A-C) or 4 AS Levels (grades A-C)
- 2 vocational A Level (grades A-C)
- Level 3 Foundation Diploma or National Diploma
- Advanced Diploma (grades A-C)
- International Baccalaureate (28 points or above)

Where an applicant's first language is not English, proof of competence in English will be required. For undergraduate and postgraduate programmes, this will normally take the form of an approved English language test at B2 level in the Common European Framework of Reference. Any test for proficiency in English must have been achieved within 18 months preceding the date of entry. Individual programmes may have higher language requirements. Ravensbourne's international department will advise applicants on the language requirements for particular programmes.

Selection Criteria

Ravensbourne will use a number of methods to assess an applicant's suitability for their course of choice. Primarily applicants are selected on the basis of:

- an applicant's prior academic achievement/qualifications and/or previous employment/life experience;
- assessment of the applicant's ability and aptitude to succeed on the course for which s/he has applied.

Students will be selected according to the generic criteria set out below:

Personal attributes

- shows commitment, enthusiasm and interest in the subject area
- initiative and problem solving
- ability to communicate

Creative process

- can generate ideas and use external sources to develop them
- ability to research an idea and follow it through to a finished product

Study skills

- can understand and organise information clearly
- can investigate and analyse information
- shows reasoning and intellectual curiosity

Professional skills

- has shown they can initiate and deliver projects
- can work in a team and with people with different skills

- has shown confidence with IT

Career aspirations

- understands the relevance of the course to her/his career ambitions
- understands current debates within industry

Accreditation of Prior Learning

Applications are welcomed from those who may not possess formal entry qualifications, mature students, those with work experience or with qualifications other than those listed above. Such applicants should demonstrate sufficient aptitude and potential to complete the course successfully. Applicants will be assessed at interview in accordance with Ravensbourne's Accreditation of Prior Learning Policy and Procedure.

Student Support	https://ravensbourne.sharepoint.com/sites/studentservices
Assessment Regulations	https://www.ravensbourne.ac.uk/media/7990/ravensbourne-assessment-regulations-1819.pdf

	Level 4					**Level 5**						**Level 6**			
Course LOs	C18101 Themes in Contemporary Culture	DFP18102 The Film Industry	DFP18103 Film Language and Technologies	DFP18104 Creative Storytelling	DFP18105 Exploring Digital Film Technologies	C18201 Big Ideas and Philosophies	DFP18202 Emerging Film Technologies	EDFP18203a-c Departmental Elective	CIE18200 Cross College Elective	DPF18204 Specialism Option 1	DFP18205 Specialism Option 2	C18301 Dissertation	DFP18302 Final Major Project 1:	DFP18303 Visionary Tools, Approaches, and Aesthetics in Digital Film Production	DFP1804 Final Major Project 2:
LO1		x			x		x				x			x	
LO2				x			x	x					x		
LO3					x		x				x		x		
LO4			*x*	x				x		x					x
LO5				x						x				x	
LO6		x	*x*							x					x

LO7			*x*		x			x						x
LO8		x									x		x	x	

Description of the Course

The programme adopts a Pathway model (Film Crafts and Technologies, Writer/Director, Producing and Management, Cinematography, Production Design) that allows common study of key areas of Digital Film through the lens of a specialism, thereby engendering a sense of communal Digital Film Production identity, whilst cultivating an individualised and specialist discipline focus. This is further enhanced by a range of Elective, Option, and Subject Specialism units that distil and channel individual learning.

Designed to give you the creative and professional skills, knowledge, and experience necessary to utilise digital technology to produce innovative and creative production in a range of formats (shorts, features, installation, music video, corporate, promotional, drama, documentary, etc.) and for a range of contemporary and emerging media

Level 4 uses a focus on industry, film language, and storytelling to build a set of key vocational, aesthetic, technical, and organisational skills. In the first term, you will produce four short films

Level 5 is focused on developing a tailored, individualised comprehensive knowledge and understanding of the advanced digital skills, and specialisms required within digital film production, alongside organisational and managerial skills essential to the management and organisation of productions. Exposure to 'the new' defines this level.

Level 6 is designed to encourage interdisciplinary working, whilst individualizing learning and facilitating the refining of high-level specialisms through practice. You will produce a Dissertation derived from initial proposals at Level 5. You will also undertake a research project into new advances within their discipline, and will produce a major production portfolio that demands individual responsibility for a principal role, and collaborative contribution in secondary roles

Students are also encouraged to work on their own projects outside Ravensbourne and to participate in the institution's annual student organised showcase(s) and national / international competitions and festivals such as the Berlin Film Festival, BFI Future Film Festival, Bill Vinten GTV University Awards, The European Independent Film Festival, Learning on Screen Awards, Royal Television Society Student Awards, Sundance Film Festival, Widescreen Student Awards and others.

Students are likely to graduate with a showreel of between 18-25 films they have worked

on, and some will graduate having worked on over 30 films

Academic Framework – Course Diagram

	Term1	Term2	Term 3
Level 4 120 credits	Induction (Inc. contribution from Theory) 0 credits	Theory Unit – C18101 Themes in Contemporary Culture 15 credits	
	Subject unit DFP18102 The Film Industry 15 credits	Subject Unit DFP18104 Creative Storytelling 30 credits	Subject Unit DFP18105 Exploring Digital Film Technologies 30 credits
	Subject unit DFP18103 Film Language and Technologies 30 credits		

	Term1	Term2	Term 3
Level 5 120 credits	Theory Unit – Part 1 C18201 Big Ideas and Philosophies (7.5 out of 15 credits)		Theory Unit – Part 2 C18201 Dissertation Proposal (7.5 out of 15 credits)
	EDFP181, EDFP182, EDFP183 Departmental Elective • EDFP18203a Documentary Production • EDFP18203b Music Promo Production • EDFP18203c Corporate / Commercial Production • EDFP204 Artist's/Experimental Film Production 15 credits	CIE18200 Cross-Institutional Elective 15 credits	Subject unit DFP18205 Specialism Option 2 • DFP18205a Directing Fiction • DFP18205b Cinematography • DFP18205c Special and Visual Effects • DFP18205d Production Design and Visualisation • DFP18205e Film Sales, Festivals, and Marketing 30 credits
	Subject Unit DFP18202 Emerging Film Technologies 15 credits	Subject Unit DFP18204 Specialism Option 1 • DFP18204a Screenwriting • DFP18204b Technical Planning & Design • DFP18204c Post Production • DFP18204d Location and Post-Production Sound • DFP18204e Contemporary Production and Location Management 30 credits	

	Term1	Term2	Term 3
Level 6 120 credits	Theory Unit C18301 Dissertation 30 credits	Subject Unit DFP 18303 Visionary Tools, Approaches and Aesthetics in Digital Film Production 15 credits	
	Subject Unit DFP18302 Final Major Project 1: Project Planning and Development 15 credits	Subject Unit DFP18304 Final Major Project 2: Production and Reflection 60 credits	

Pathway Delivery Model: Film Crafts and Technologies, Writer/Director, Producing and Management, Cinematography, Production Design

Level 4

Level 5

- All pathways have a fortnightly seminar to complement their core study where Fim History and Film Theory are given a specific Pathway focus and context

C18201 Big Ideas and Philosophies

- All Pathways follow the same delivery
- Pathway differentiation occurs at project level where learners can choose the focus of their study

EDFP18 Departmental Electives

- Pathways work across three choices in inter-disciplinary groups: Documentary, Commmercial and Corporate, Music Promo Production
- Learners can choose to work within their own discipline or enagae with another discipline in woking on the project

DFP18202 Emerging Film Technologies

- All Pathways get common weekly lecture delivery
- Pathway Seminars follow lectures and pathway specific address is offered.

Cross-Institutional Elective

- All Pathways engage in multi-discipliniary team project work

DFP18204 Specialism Option 1

- Pathways work across five choices: Screenwriting, Technical Planning and Design, Post Production, Location and Post Production Sound, and Production and Location Management
- Learners can choose to work within their own logical pathway route (Writer/Director following Screenwriting, Film Crafts following Post Production) or engage with an option outside their pathway to widen their skills base (Cinematographer following Location & Post Sound)

C18201 Dissertation Proposal

- All Pathways follow the same delivery
- Pathway differentiation occurs at project level where learners can choose the focus of their study

DFP18205 Specialism Option 2

- Pathways work across five choices: Cinematography, Directing Fiction, Production Design and Visualisation, Special and Visual Effects, Film Sales, Festivals, and Marketing
- Learners can choose to work within their own logical pathway route (Writer/Director following Directing, Production Design following Production Design and Visualisation) or engage with an option outside their pathway to widen their skills base (Cinematographer following Film Sales, Festivals, and Marketing)

Level 6

C18301 Dissertation
•All Pathways follow the same delivery
•Pathway differentiation occurs at project level where learners can choose the focus of their study
DFP18302 Final Major Project 1: Project Planning and Development
•All Pathways get common lecture delivery
•Pathway Seminars follow lectures and pathway specific address is offered.
•A programme of Masterclasses is offered across the Pathways.
•Inter-Pathway groups work together on project planning
DFP 18303 Visionary Tools, Approaches and Aesthetics in Digital Film Production
•All Pathways get common lecture delivery
•Pathway Seminars follow lectures and pathway specific address is offered
•Learner's produce individual project work focused on their chosen Pathway
DFP18304 Final Major Project 2: Production and Reflection
•Inter-Pathway groups are supervised into production and post-production.
•Pathway differentiation is at project level where the Pathway determines an identified lead role, and then learners have the choice to follow Pathway roles in subsidiary projects or to diversify thier roles for a wider experience.