

Unit Title	Major Project Realisation
FHEQ Level	6
Unit Code	FPR18304
Credit Value	30
Unit Type	Subject

Learning Hours					
Staff – Student Contact Hours		Independent Study Hours			
Classes	25	Independent Study	80		
Supervised access to resources	35	Preparation for Assessment	40		
		Unsupervised Access to Resources	120		
Total					

#### **Unit Description**

This unit presents an opportunity for students to realise and execute the proposals they made in Major Project Research. In this unit students will further test the theories put forwards in Term One and will fine tune these proposals.

Students will undertake feasibility studies through the preparation of a business plan and marketing strategy to underpin their Gap in the Market solution. This marketing strategy will include an examination of the full marketing mix covering the seven P's.

There will be strong focus on mapping the customer journey to inform a 360 degree product, service, launch and campaign proposal. Market growth, international relevance and sustainability will all be fully considered as part of this pitch.

The Five Principles underpin the Mindsets and Skillsets Manifesto and are the foundation upon which all course curriculum frameworks and unit specifications are based. The relevant Principles as stated below have been mapped against the Learning Outcomes relevant to each course unit and at each level (see Programme Specifications for full description of the Five Principles):

- 1. Cultivate / Where the individual thrives.
- 2. Collaborate / Where disciplines evolve.
- 3. Integrate / Where education engages industry.
- 4. Advocate / Where purpose meets practice.
- 5. Originate / creativity meets technology.

#### **Unit Indicative Content**

- Seven P's of Marketing
- Business Planning
- Customer Journey Mapping
- Branding Realisation
- Major Project Realisation/ final prototypes
- Management of own learning experience / Project Management Plan;
- Professional Pitch

### **Unit Aims**

To execute and produce contemporary fashion promotion prototypes and solutions Further develop and translate original concept into a final form relevant to market level. Consolidate and test skills and knowledge gained throughout the course. Present final solution to industry peers

# **Unit Learning Outcomes**

### LO 1 Research/Inspiration

Select and evaluate information gathering techniques using a wide range of sources, providing visual, contextual and industry case-study research as appropriate.

### **Related Principle: ORIGINATE**

#### LO 2 Concept/Ideation

Critically appraise and evaluate appropriate research materials to generate workable concepts or strategic project themes that inform and underpin project development.

### **Related Principle: ORIGINATE**

#### LO 3 Development/Prototyping

Investigate potential pathways that result in appropriate solutions, informed by a systematic understanding of the principles of the creative process.

#### **Related Principle: INTEGRATE**

#### LO 4 (Pre) Production

Demonstrate systematic working knowledge, production skills, selection, application and understanding of a selection of processes, materials and methods that inform creative and academic practice.

#### **Related Principle: COLLABORATE**

#### LO 5 Presentation /Storytelling For Influence

Communicate projects creatively and professionally, whether in visual, oral or written form. Methods of presentation are appropriate to the audience/client and the purpose of the work.

#### **Related Principle: ADVOCATE**

#### LO 6 Critical and creative mindsets

Evaluate a range of critical approaches in order to form an independent position

#### **Related Principle: ORIGINATE**

#### LO 7 Employability

Effectively employ professional transferrable and employability skills, including the ability to manage time and work to clear briefs and deadlines, respond to set goals, and communicate effectively.

### **Related Principle: CULTIVATE**

### LO 8 Professional Identity

Align your professional identity as a practitioner with a viable career context.

**Related Principle: CULTIVATE** 

## Learning and Teaching Methods

- Briefings
- Lectures
- Project work
- Seminars
- Workshops
- Group work
- Online activity
- Individual Presentations and critiques
- Presentations and critiques
- Self-directed independent study

Assessment methods and tasks				
Brief description of assessment methods				
Assessment tasks	<b>Weighting (%)</b> (one grade or multi-grade unit)			
Portfolio of Evidence to include:				
Report including Business Plan				
Brand Pack	100%			
Creative Outputs				
Presentation/Pitch				

#### **Indicative Assessment Criteria**

Assessment criteria are the basis on which the judgment of the adequacy of the work is made. A more detailed assessment criteria will be specified in the brief.

Demonstration of synthesis and evaluation of a broad range of considerations (LO1, LO2)

Application of advanced technical skills in visual communication (LO4)

Application of knowledge and understanding of effective and targeted visual communication (LO5)

Effective understanding of end user, audience and relevant consumer typologies (LO5)

Deep knowledge and understanding of fashion sectors, challenges, practices and management solutions relevant to your own end industry (LO4, LO5)

Application of design thinking to produce innovative solutions (LO2, LO3, LO6)

Demonstration of advanced application of professional engagement/collaborative working (LO7, LO8)

Demonstration of effective and professional oral communication and pitching skills (LO5, LO8)

### **Essential Reading list**

- 1. Brannon, Evelyn L. (2010). Fashion Forecasting 3rd Edition. Fairchild Books.
- 2. Burke, Sandra (2012) Fashion Entrepreneur: Starting your Own Fashion Business Burke Publishing
- 3. Guillermo, Jimenez C. & Kolsun, Barbara. (Editors) (2014). Fashion Law: A Guide for Designers, Fashion Executives and Attorneys. Bloomsbury.
- 4. Rylan, Damian & Jones, Calvin. (2011). The Best Digital Marketing Campaigns in the World: Mastering the Art of Customer Engagement. Kogan Page.
- 5. Sahoqiang, Wang. (2013). Fashion Exposed: Graphics, Promotion and Advertising. Promopress.

http://www.fashioninganethicalindustry.org http://www.firstview.com http://www.wgsn-edu.com/edu/ www.pausemag.co.uk http://www.mintel.com http://www.style.com https://www.lsnglobal.com/ www.campaign.com www.visuelle.co.uk