

Unit Title	Specialism Pathway 2: Cinematography	
FHEQ Level	5	
<b>Unit Code</b>	DFP18205b	
Credit Value	30	
Unit Type	Subject Specialism (Pathway unit)	

Learning Hours					
Staff – Student Contact Hours		Independent Study Hours			
Classes	60	Independent Study	150		
Supervised access to resources	15	Preparation for Assessment	25		
		Unsupervised Access to Resources	50		
Total					

#### **Unit Description**

This specialist unit builds on the intermediate skills introduced at Level Four in the Exploring Digital Film Technologies unit, and focuses on the development and application of advanced specialist skills in digital camera technologies and lighting. You will be encouraged to experiment through production, developing working practices appropriate to the medium. You will be exposed to the deeper technical, creative, operational, and conceptual aspects of digital cinematography, with a particular focus on developments in in-camera technologies, shooting for green-screen and VFX, and for mixed media environments.

The Five Principles underpin the Mindsets and Skillsets Manifesto and are the foundation upon which all course curriculum frameworks and unit specifications are based. The relevant Principles as stated below have been mapped against the Learning Outcomes relevant to each course unit and at each level (see Programme Specifications for full description of the Five Principles):

- 1. Cultivate / Where the individual thrives.
- 2. Collaborate / Where disciplines evolve.
- 3. Integrate / Where education engages industry.
- 4. Advocate / Where purpose meets practice.
- 5. Originate / creativity meets technology.

# **Unit Indicative Content**

This unit is comprised of three areas:

Intellectual approaches
 Case studies on key exponents in Clnematography; exploration of examples of

best practice from diverse media platforms; historical overview of cinematography

Tools and process

High end cameras; LED technologies; shooting for immersive environments; digital design tools

Planning and Practice

Shooting for Greenscreen, on set conventions and organisation. Sustainability

#### **Unit Aims**

- Expose students to both leading edge practice in cinematography and to
  practitioners who are leaders in their field, and thereby inspire students with a
  sense of experimentation and freedom in the use of digital constructional tools
- Expand students' intellectual horizons, and allow them to develop and stretch specialised cinematography skills in well-considered and appropriate ways that are individual to their needs
- Expose students to new techniques of production in response to digital film workflows and methods for new converged and mixed media platforms.
- Extend creativity and project potential through exposure to professional techniques and underpinning theories in cinematography, and through access to new digital creation and delivery technologies.

### **Unit Learning Outcomes**

### LO 4 (Pre) Production

Employ relevant knowledge of production skills alongside a grasp of the creative potential of a selection of processes, materials and methods that inform creative and academic practice.

Related Principle: COLLABORATE

### **LO 5 Presentation / Storytelling For Influence**

Select and employ effective methods of presentation and communication of projects in considering the audience/client and the purpose of the work, whether in visual, oral or written form.

Related Principle: ADVOCATE

### LO 6 Critical and creative mindsets

Analyse conceptions of diverse practice and use this to inform a course of action

Related Principle: ORIGINATE

# **Learning and Teaching Methods**

Lectures

Workshops

**Supervised Access to Resources** 

Self-directed research

Design experiment

VLE support material

Group work

Individual work

Presentation of work in progress

**Group Tutorial** 

Peer Learning

#### Assessment methods and tasks

Formative Assessment with be offered on an individual basis within a seminar group, and will focus on individual portfolio development.

Summative Assessment will be through a Portfolio comprising final piece with developmental work and Reflective Analysis (1500 words)

Assessment tasks	Weighting (%) (one grade or multi-grade unit)
Portfolio	100%

#### **Indicative Assessment Criteria**

Assessment criteria are the basis on which the judgment of the adequacy of the work is made. A more detailed assessment criteria will be specified in the brief.

Through the Portfolio you will be assessed individually on:

 Level of ability to utilise appropriate skillsets in the construction of a practical portfolio (LO4)

Through the Reflective Analysis you will be assessed individually on:

- Degree of consideration of techniques to support creative intention, and the development of creative solutions (LO5)
- Level of engagement with, and application of relevant theory (appropriately referenced) to an understanding of own constructional and creative contribution (LO6)

# **Essential Reading list**

- 1. Bergery, B. (2002) *Reflections: Twenty-One Cinematographers at Work* ASC Press, Los Angeles, USA
- 2. Brown, B. (2016) Cinematography: Theory and Practice Image Making for

- Cinematographers, Directors, and Videographers, 3rd ed., Focal Press, Oxford
- 3. Goodridge, M, & Grierson, T. (2012) FilmCraft: Cinematography, Ilex Press, Lewes
- 4. Keating, P (Ed). (2015) *Cinematography: A Modern History of Filmmaking (Behind the Silver Screen)*, I B Tauris, London
- 5. Stump, D. (2014) *Digital Cinematography: Fundamentals, Tools, Techniques, and Workflows*, Focal Press, Oxford
- 6. The British Society of Cinematographers: <a href="https://bscine.com">https://bscine.com</a>

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